

## Jaguar XK8 Test Results

The table below shows data from an acceleration test of a 1997 Jaguar XK8 (list price: \$78,308), as reported in *Car and Driver*, November 1996. For example, 3.7 seconds into the test, the Jaguar was doing 40 miles per hour.

t (sec)	0.0	2.5	3.7	5.2	6.9	8.8	11.2	14.1	17.5	22.0	28.5	36.7	49.6
v (mph)	0	30	40	50	60	70	80	90	100	110	120	130	140

**Problem 1.** Plot the data from the table on a graph, and join the points with a smooth curve. What quantity is represented by the area between your curve and the  $t$  axis? You will need concepts from Calculus to justify your answer fully. The rule “velocity  $\times$  time = distance” is valid only when velocity is constant, not when the motion is accelerated.

**Problem 2.** The *average acceleration* during a time interval  $[t_1, t_2]$  is the quantity

$$\frac{\Delta v}{\Delta t} = \frac{v(t_2) - v(t_1)}{t_2 - t_1}.$$

Compute the average acceleration on each time interval  $[0, 2.5]$ ,  $[2.5, 3.7]$ ,  $\dots$ ,  $[36.7, 49.6]$ . Refer to the graph you drew for Problem 1, and interpret the computed average accelerations geometrically. Find the midpoint of each time interval  $[0, 2.5]$ ,  $[2.5, 3.7]$ ,  $\dots$ ,  $[36.7, 49.6]$ . For each midpoint  $t_{\text{mid}}$ , estimate the acceleration  $a(t_{\text{mid}})$  by the average acceleration in that interval. Plot a graph of the estimated acceleration function. Is the acceleration increasing with time, or is it decreasing?

**Problem 3.** Use the data to calculate as accurately as you can the distance travelled by the Jaguar during each of the clock intervals  $[0, 2.5]$ ,  $[2.5, 3.7]$ , etc. How far has the Jaguar gone by the end of the test (i.e. after 49.6 sec)? Explain your method, and explain *why* you believe it to be accurate. Is your approximation an overestimate, or an underestimate, of the actual distance? [Your answer to Problem 2 may be of help here.]

**Problem 4.** An important statistic for car enthusiasts is the time required to cover a quarter mile from a standing start. Use your results from Problems 2 and 3 to estimate this time to the nearest 0.1 sec.